

REORDER

CV
BRAINSTORM
RESUME

PIEZAROTH

DIGITAL VISUAL ARTIST & CREATIVE

DR. PIETRO COLANTONIO

23RD SEP '90, CHIETI (IT)



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portfolio

www.piezaroth.weebly.com



I love...



FAST IMPROVEMENT

SKILLZ

3D MODELING
ANIMATION
GENERALIST

Graphic, Pixel Art
animation **2D**

VIDEO motion graphic
editing
direction
post production

GAME DESIGN

GDD, IDEAS, CONCEPT

ART DIRECTION

comics, layouts

VIDEO PROJECTION MAPPING

INNATE SUPERPOWERS

ILLUSTRATION
Creativity
storytelling
CHARACTER DESIGN
PROBLEM SOLVING
logic

HUMAN QUALITIES

empathy PATIENCE
TEAM PLAYER
perfectionism
LEADERSHIP
PRAGMATISM

OPEN WITH...

“ Multidisciplinary digital creative offering a versatile but focused skill-set: a balance between creative and technical qualities with an emphasis on emotional and ironic contents.

I crave order, love all beautiful artistic things and seek harmony between work and life.

Imagination is more important than knowledge. ”

WORK EXPERIENCE

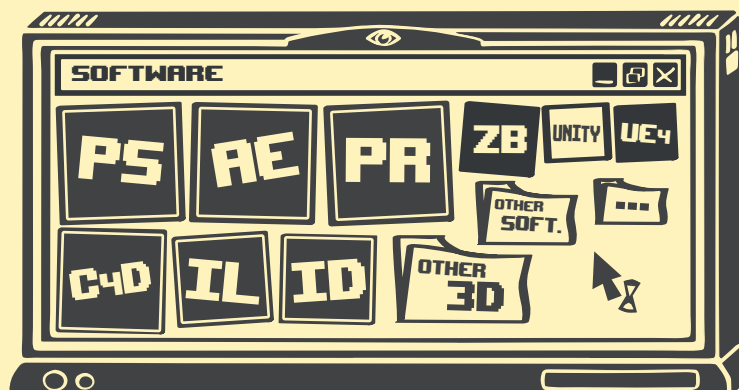
- 2015 - today **DIGITAL VISUAL ARTIST (FREELANCE) & CREATIVE** all skills above applied ... and many more!
- 2015 - 2016 (on Aug) **XXXI /XXXII (LIVE SHOW) CABARET AMOREMIO** live direction, motion graphics, editing
- 2014 (Apr-Jun) **YOUNG VISION (TEACHING, LIVE SHOW)** 3D, projection mapping, animations, post production, editing...
- 2012 - 2015 **LUCKY ASSEMBLER (ART COLLECTIVE, AGENCY)** video projection mapping, 3D generalist, video, animation, editing...
- 2010 - 2012 **MENTEZERO (CUTURAL ASSOCIATION)** 3D generalist, 2D artist, animation, game design, post production, concepts...

EDUCATION academy of fine arts...

Feb 2016 MACERATA **MULTIMEDIA LANGUAGE - DIGITAL VIDEO**
Mar 2013 BRERA (MI) **NEW TECHNOLOGIES FOR ART**

scientific high school Jul 2009 **F.MASCI, CHIETI (CH)**

110+L
BOTH



native **ITA**
language
fluent **ENG**



CONFUSION

portfolio **WWW.PIEZAROTH.WEEBLY.COM**



SKILLS

WITH FAST IMPROVEMENT

- 3D** [modeling / animation / generalist]
- 2D** [graphic / animation / pixel art]
- VIDEO** [motion graphic / editing / direction / post-production]
- GAME DESIGN** [GDD / ideas / concept]
- ART DIRECTION**
- COMICS**
- LAYOUTS**
- VIDEO PROJECTION MAPPING**

SHOWREEL

push

SOFTWARE SKILLS

- PHOTOSHOP
- AFTER EFFECT
- PREMIERE PRO
- CINEMA 4D
- ILLUSTRATOR
- INDESIGN
- OTHER 3D
- Z BRUSH
- OTHER SOFT.
- UNITY
- UNREAL ENG.4

WORK EXPERIENCE

- 2015 - today :**
Digital Visual Artist & Creative (freelance) → all skills above applied ... and many more!
- 2015 - 2016 (on Aug) :**
XXXI / XXXII Cabaret Amoremio (live show) → live direction, motion graphics, editing.
- 2014 (Apr - Jun):**
Young Vision (teaching, live show) → 3D, projection mapping, animations, post production, editing...
- 2012 - 2015:**
Lucky Assembler (art collective, agency) → video projection mapping, 3D generalist, video, animation, editing...
- 2010 - 2012:**
MenteZero (cultural association) → 3D generalist, 2D artist, animation, game design, post production, concepts...

INNATE SUPERPOWERS

- CREATIVITY
- ILLUSTRATION
- STORYTELLING
- CHARACTER DESIGN
- PROBLEM SOLVING
- LOGIC

language ^{native} ITA ^{fluent} ENG

I LOVE...

- games
- cinema
- comics
- animation
- tv series
- books
- cooking

HUMAN QUALITIES

- empathy
- patience
- team player
- perfectionism
- leadership
- pragmatism
- irony

EDUCATION

- academy of fine arts Feb 2016 : Academy of Fine Arts - Macerata (MC)
"Multimedia Language - Digital Video" **110+L BOTH**
- Mar 2013 : Academy of Fine Arts - Brera (MI)
"New Technologies for Art"
- scientific high school Jul 2009: F. Masci - Chieti (CH)

“Imagination is more important than knowledge.”

Multidisciplinary digital creative offering a versatile but focused skill-set: a balance between creative and technical qualities with an emphasis on emotional and ironic contents. I crave order, love all beautiful artistic things and seek harmony between work and life.

